

3D Visualization : Stavros Stavridis
<http://skopovoli.com>



2 Ε.Σ.Α.Κ. Shotgun Match

Stage 1

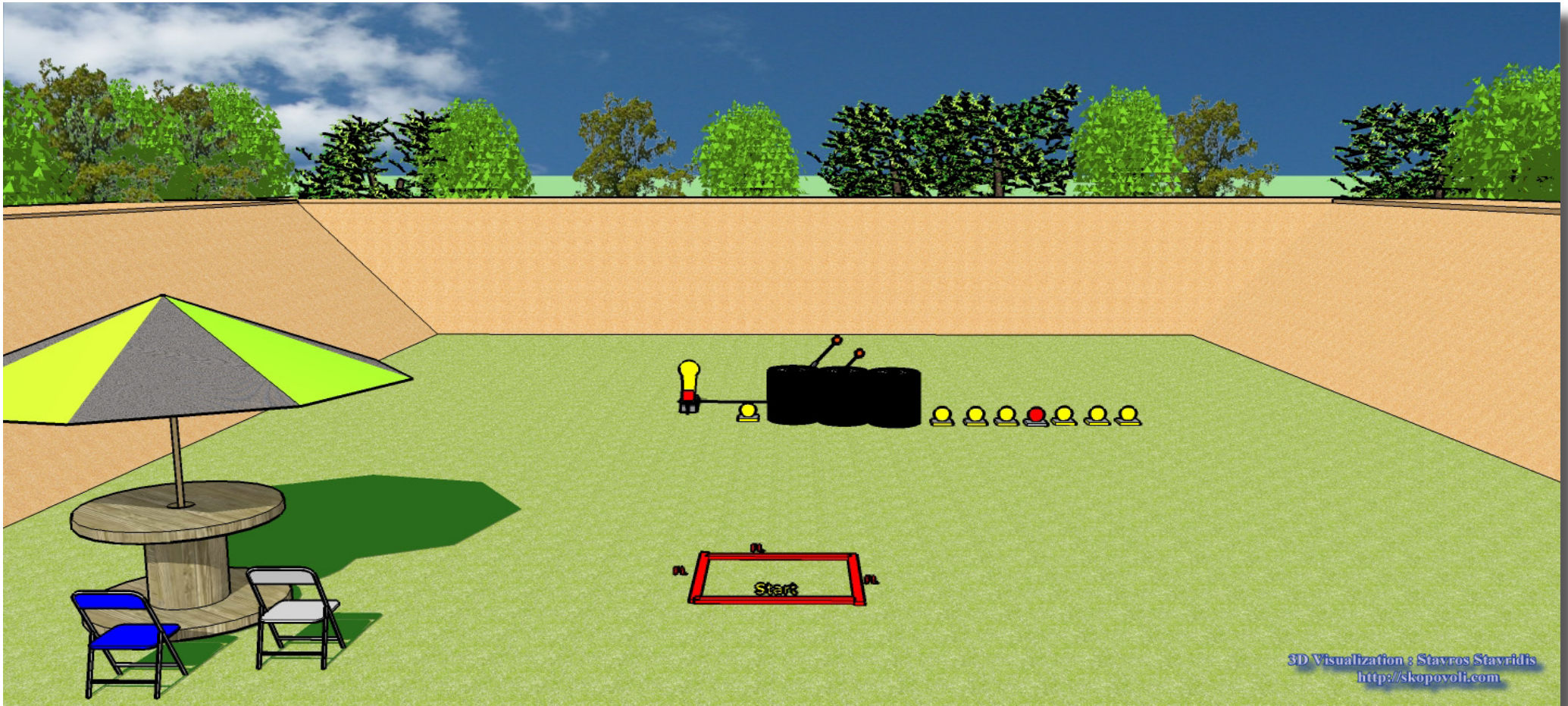


NAME: First
 TYPE: Medium Course
 SCORING: Comstock
 TARGETS: 7 Classic IPSC, 2 Classic IPSC P/T.
 SCORED HITS: 2 Best per IPSC.
 DISTANCE: 4 -20 m
 MINIMUM ROUNDS: 14 Slug
 POSSIBLE POINTS: 70
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range,
 on Start, gun unloaded, condition 3 on top of barrel.

PROCEDURE: On start signal shoot all targets as they
 become visible, remaining inside the designated area at all
 times.

BRIEFING:



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Stage 2

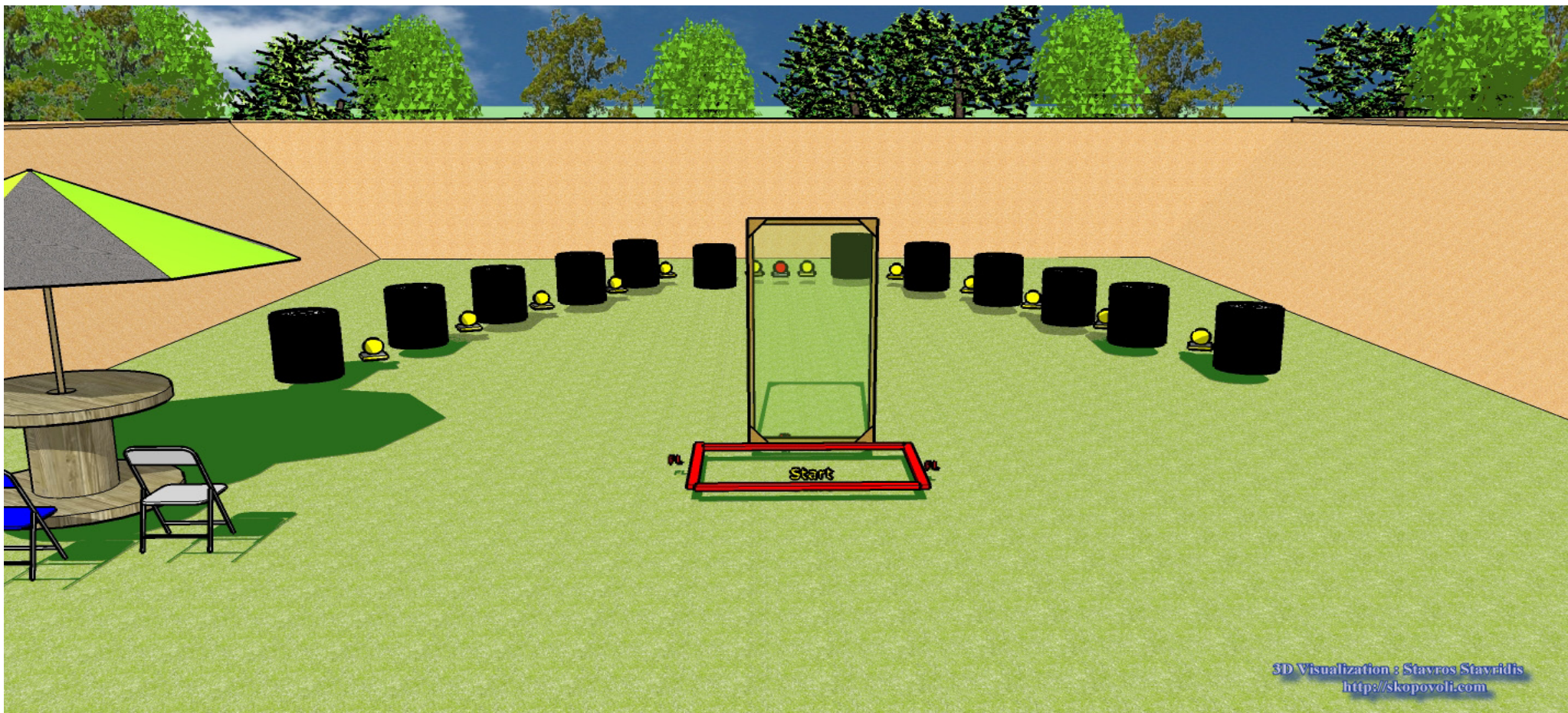


NAME: Secont.
 TYPE: Medium Course
 SCORING: Comstock
 TARGETS: 1 Classic Popper, 2 Fragile 7 Metal Plates,
 2 Metal Plate P/T.
 SCORED HITS: steel down = 1A, Frigele brake = 1A
 DISTANCE: 8 -15 m
 MINIMUM ROUNDS: 10 Birdshots.
 POSSIBLE POINTS: 50
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range,
 on Start, gun unloaded condition 3.

PROCEDURE: On start signal shoot all targets as they
 become visible, remaining inside the designated area at all
 times.

BRIEFING:



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2 E.Σ.Α.Κ. Shotgun Match

Stage 3



NAME: Secont.
 TYPE: Medium Course
 SCORING: Comstock
 TARGETS: 12 Metal Plates, 1 Metal Plate P/T.
 SCORED HITS: steel down = 1A, Frigele brake = 1A
 DISTANCE: 8 -18 m
 MINIMUM ROUNDS: 12 Birdshots.
 POSSIBLE POINTS: 60
 START - STOP: Audible signal – Last shot
 PENALTIES: As per current I.P.S.C. rules

START POSITION: Standing relaxed facing down range, on Start, gun loaded condition 2.

PROCEDURE: On start signal shoot all targets as they become visible, remaining inside the designated area at all times.

BRIEFING: